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Vaccination strategies in the SIRI model

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ABSTRACT

In the case of voluntary vaccination, people have to decide if the benefits of vaccination outweigh the adverse effects that may result from vaccination. The decision depends on the perceived risks from vaccination and infection, but also depends on the decision of all other people.

In this work, we make a game theoretical analysis [3] of this game of vaccinate or non-vaccinate and we study the best strategies that people can adopt. People's decisions are simple in the case of only one infection [1], but the possibility of reinfection provides further diversity and complexity in people's decisions. To do this study, we consider the epidemic SIRI model [2] that takes into account the possibility of reinfection besides a first infection.

References

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